Name: _

Graphing Quadratics and their Inverses

To graph a quadratic, you must first determine the **vertex**, by identifying the middle *x*-value (also called the axis of symmetry), and then plugging it in to find the *y*-value that goes with it. You can then find two mirrored points on both sides, either by using the slope to move out from the vertex $(up/down = a(change)^2)$ or by picking x = 0 (and its mirror) and one other *x* to plug in and solve for *y*.

| Middle x (axis of symmetry) | | |
|--|---|---|
| Standard Form $f(x) = ax^2 + bx + c$ $x = \frac{-b}{2a}$ | Vertex Form $f(x) = a(x - h)^2 + k$ x = h Don't forget to switch the sign! | Factored Form $f(x) = a(x - r_1)(x - r_2)$ $x = \frac{(r_1) + (r_2)}{2}$ Don't forget to switch the signs! |

Graph each quadratic. Identify the vertex, *x*-intercepts, and *y*-intercept. Then, graph the inverse using those points (switch the *x* with the *y*).



