## Information Needed to Solve for Volume

In order to determine three-dimensional volume, just like with two-dimensional area, you must first know what formulas you are using and be able to identify the information that you will need to plug into those formulas.

B =Area of **the Base** Figure (also represented with an A)

H = Height of the 3-D Figure (the distance from base shape to base shape on a prism or cylinder, or from base shape to the tip on a pyramid or cone)

l =slant height (the distance from the tip of a pyramid/cone *down the side* to the edge of the base)

r = radius of the circle

These parts on the figure are used to determine:

V = Volume

For each given figure, write the base area and volume formulas, and identify *H* (spheres won't have a Height). Then, determine base area (spheres won't have a base area) and use it to identify the volume of the given figure.

1. <b>20</b>	H = Volume Formula:	2.	H = Volume Formula:
Base Area Formula:		Base Area Formula:	
Base Area:	Volume:	Base Area:	Volume:
3. <b>6 6 5</b>	H = Volume Formula:	4. 5 4.5 18	H = Volume Formula:
Base Area Formula:	Volume:	Base Area Formula:	Volume:
Base Area:		Base Area:	

5. 7 25 24 Base Area Formula: Base Area:	H = Volume Formula: Volume:	6.  5 10 10 12  Base Area Formula:  Base Area:	# = Volume Formula:  Volume:
7.  Base Area Formula:  Base Area:	H = Volume Formula: Volume:	8.  Base Area Formula:  Base Area:	# = Volume Formula:  Volume:
9.  20 16  Base Area Formula:  Base Area:	# = Volume Formula:  Volume:	Base Area:	# = Volume Formula:  Volume: